











joseph@ubuntu:~/Desktop/csaw19\$./arevenge



joseph@ubuntu:~/Desktop/csaw19\$./arevenge X ok, byebye! joseph@ubuntu:~/Desktop/csaw19\$



joseph@ubuntu:~/Desktop/csaw19\$./arevenge 1 0 You found a secret!



```
int go() {
 uint8_t secret[] = {0xde, 0xad, 0xbe, 0xef, 0xca, 0xfe, 0xba, 0xbe};
 int choice;
 while (true) {
   cin >> choice;
   switch (choice) {
   case 1: // leak
     A(std::begin(secret));
     break;
   case 2: // write
     B(std::begin(secret));
     break;
   case 5: // exit
   default:
     cout << "ok, byebye!" << endl;</pre>
     return 0;
    }
 }
```

Checks input against 'secret'

But, we decide how much input to test...

```
template <typename T> void A(T secret) {
  size_t size;
  cin >> size;
  std::vector<uint8 t> data = get(size);
  bool eq = std::equal(data.begin(), data.end(), secret);
  if (eq) {
    cout << "You found a secret!" << endl;</pre>
  } else {
    cout << "You didn't find a secret :(" << endl;</pre>
  }
}
```

We can write into the 'secret'

But, we decide how much to write...

```
template <typename T> void B(T secret) {
    size_t size;
    cin >> size;
```

```
std::vector<uint8_t> data = get(size);
```

```
std::copy(data.begin(), data.end(), secret);
```



}

"SECRET" (0xdeadbeefcafebabe)

Random "Canary"

Return Address!

Bunch of 0x0A bytes

Another Canary

Address of LIBC



THE STACK It's where things go^*

We can make guesses about "Secret," and know if we are right... "SECRET" (0xdeadbeefcafebabe) Random "Canary" Return Address! Bunch of 0x0A bytes Another Canary Address of LIBC . . .



THE STACK It's where things go^*

Byte by byte, leak the entire stack to see what's actually going on. "SECRET" (0xdeadbeefcafebabe) Random "Canary" Return Address! Bunch of 0x0A bytes Another Canary Address of LIBC . . .



"SECRET" (0xdeadbeefcafebabe)

Random "Canary"

Return Address!

Bunch of 0x0A bytes

Another Canary

Address of LIBC

. . .

Once we know the canary value, we can overwrite return address with ROP + ret2libc

