



General

FA2025 • 2025-10-02

Reverse Engineering I

Juniper Peng and Ryan Yin

Announcements

- **Fall CTF 2025 Challenge Repo** is now public!
 - <https://github.com/sigpwny/fallctf-2025-public-chal-repo>
 - This includes writeups from our challenge authors and our challenge hosting infrastructure.
 - Take a look at our challenge solutions!
 - We will continue to host all of our fallctf challenges for another week.
- **AmateursCTF 2025**
 - We will be playing AmateursCTF 2025 **next Friday!**
 - Come to Siebel CS (room tbd) at **7:00 PM** on **Oct. 10**. There will be **free pizza!**



Juniper Peng

- Helper
- Computer Science
- Esolang enthusiast



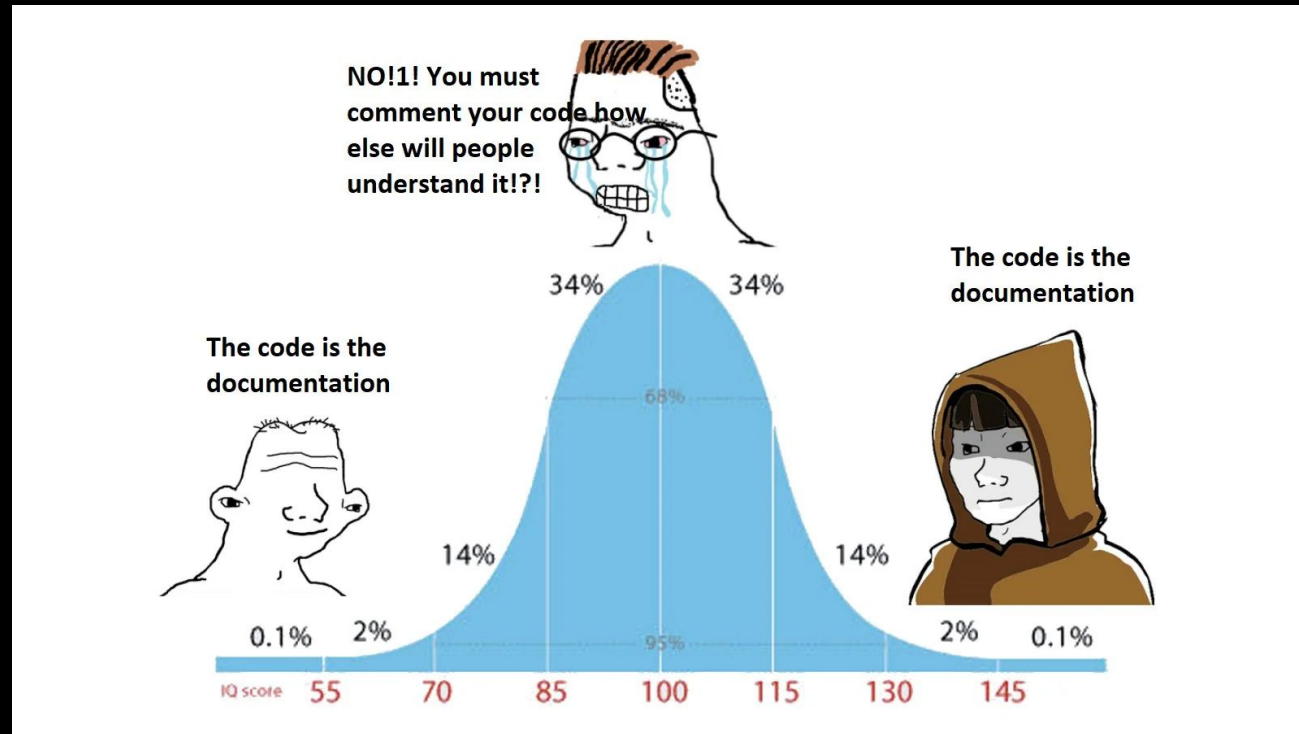
Ryan Yin

- Helper
- Computer Science
- The photo was taken the day after my application was turned in.



ctf.sigpwny.com

`sigpwny{its_open_source_if_you_try_hard_enough}`



Which is easier to understand?



```
def fibonacci(n):  
    if n <= 0:  
        return []  
    elif n == 1:  
        return [0]  
    elif n == 2:  
        return [0, 1]  
    else:  
        fib_sequence = [0, 1]  
        while len(fib_sequence) < n:  
            next_num = fib_sequence[-1] + fib_sequence[-2]  
            fib_sequence.append(next_num)  
        return fib_sequence
```



```
def aaoaaaaa04922(aa27619):  
    aaoaaaaa20551 = -1  
    aa27619 = aa27619 + 1  
    aa27618 = -aa27619  
    if aa27618 > 0:  
        return []  
    elif not bool(aa27619 - 2):  
        return [] * aa27618  
    elif aa27619 == 1:  
        return [aa27619-1]  
    else:  
        aaoaaaaa32021 = [0, 1]  
        while True:  
            if not (len(aaoaaaaa32021) < aa27619):  
                break  
            aaoaaaaa21049 = aaoaaaaa32021[-aaoaaaaa32021[1]]  
            aaoaaaaa21049 += aaoaaaaa32021[aaoaaaaa20551**2 - 3]  
            aaoaaaaa32021.append(aaoaaaaa21049)  
        else:  
            aaoaaa3322 = 23  
            return [aaoaaa3322 + i for i in aaoaaaaa32021]  
    return aaoaaaaa32021
```

Overview

- Basics
 - Motivation
 - Types of analysis
 - Abstraction levels
- Techniques
 - Common patterns
 - Tools
- Examples



Basics

What is reverse engineering?



Motivation

- Reverse engineering: reading other people's code
- Goal is to understand the code
 - The code is never "wrong" — it is the ultimate "documentation"
- Not all code is easy to read or well-documented
- Sometimes code is intentionally hard to understand (i.e. obfuscated)



Static vs Dynamic Analysis

- Static Analysis
 - Reading code
 - Using tools to understand code
- Dynamic Analysis
 - Running code
 - Inspecting program state while it is running

Static and dynamic analysis are not a dichotomy! Use them together!

More helpful if...

- Code is simple
- Code is hard to run

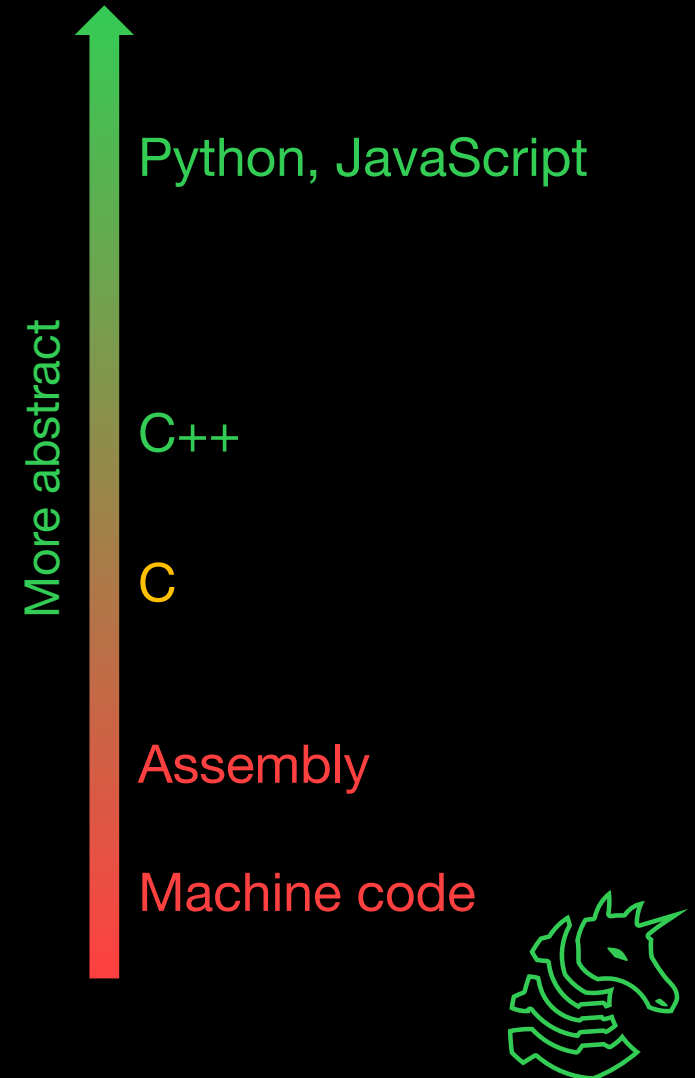
More helpful if...

- Code is complex
- Useful data in memory



Abstraction Levels

- High level
 - Python, JavaScript, etc.
 - Easy to analyze
- Low level
 - C, assembly, etc.
 - Harder to analyze
 - More details about machine-specific behavior
 - Everything is ran as machine code at some point



Techniques

How to reverse engineer?



Static Analysis

- Function rewriting
 - Simplify complex portions of code
- Find known algorithms/patterns
- Decompilers
 - Automatically extract abstractions from low level programs
 - Turn assembly into more readable C
 - Will be covered in depth in Reverse Engineering II meeting
- Deobfuscation
 - Renaming functions and variables with more descriptive names
 - Using heuristics to figure out what was originally meant



Example: Common patterns



```
arr = [0] * 10
```

```
i = 9
```

```
while i >= 0:
```

```
    arr[i] = i * 2
```

```
    i -= 1
```

For loop

Can we simplify this code?



Example: Common patterns



```
arr = [0] * 10  
for i in range(9, 0 - 1, -1):  
    arr[i] = i * 2
```



Order doesn't matter here

Simplify even more?



Example: Common patterns



```
arr = [0] * 10  
for i in range(0, 10):  
    arr[i] = i * 2
```

Even simpler? Use list comprehension



Example: Common patterns



```
arr = [i*2 for i in range(0, 10)]
```



Example: Common patterns

Which level of simplification is the most useful? Depends



```
arr = [0] * 10
i = 9
while i >= 0:
    arr[i] = i * 2
    i -= 1
```



```
arr = [0] * 10
for i in range(9, 0 - 1, -1):
    arr[i] = i * 2
```



```
arr = [0] * 10
for i in range(0, 10):
    arr[i] = i * 2
```



```
arr = [i*2 for i in range(0, 10)]
```



Dynamic Analysis

- Partial evaluation
 - Evaluate small portions of the code to reduce complexity
 - Observe behavior, such as variables
- Modifying programs
 - Add or remove code
 - Add print statements
 - "Patching" binaries



Advanced Dynamic Analysis

- Debuggers (Reverse Engineering II)
 - gdb, pdb
- Side channels (Reverse Engineering III)
 - Instruction counting, time counting



Example: Modifying Code



```
f = input('What is the flag? ')\n\nva = [1751, 1649, 1836, 1734]\narr = ''.join([chr(va[len(va)-1-i]//17) for i in range(len(va))])\n\nif f[0] != 'f':\n    print("That's definitely wrong.")\nelse:\n    for it in range(len(arr)-1, -1, -1):\n        if arr[it] != f[it]:\n            print('Wrong flag!')\n            exit(1)
```



Example: Modifying Code



```
f = input('What is the flag? ')

va = [1751, 1649, 1836, 1734]
arr = ''.join([chr(va[len(va)-1-i]//17) for i in range(len(va))])

print(arr)

if f[0] != 'f':
    print("That's definitely wrong.")
else:
    for it in range(len(arr)-1, -1, -1):
        if arr[it] != f[it]:
            print('Wrong flag!')
            exit(1)
```

Patch in a print

```
$ python3 test.py
What is the flag? aaaa
flag
That's definitely wrong.
```

Example: Reverse Evaluation

```
q = input('What letter am I thinking of? ') q = 'c'
q = ord(q) q = 99
q *= 7 q = 693
w = list(str(q)) w = ['6', '9', '3']
w.reverse() w = ['3', '9', '6']
for i in range(len(w)): w = ['30', '91', '62']
    w[i] += str(i)
if w == ['30', '91', '62']:
    print('Success')
else:
    print('Wrong')
```



Go try challenges!

- Go to **ctf.sigpwny.com**
- Start with **Python RE 1: Easy rev**
- If you don't have Python installed, see slides from setup meeting (Intro to Terminal and Setup)



Next Meetings

2025-10-05 • This Sunday

- x86-64 Assembly
- Learn the fundamentals of x86-64 Assembly, including the stack, memory, registers, instructions, and syscalls.
- **Very important** meeting to prepare for Rev II.

2025-10-10 • Next Friday

- AmateursCTF 2025
- Meet us in the Siebel Computer Science building at 7:00 PM to play AmateursCTF! There will be free pizza!



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hard_enough}

Meeting content can be found at
sigpwny.com/meetings.

